

DATA AND SIGNALLING TRANSMISSION

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INTRODUCTION

DIGITAL MODULATION SCHEMES

ASK, FSK, PSK, DPSK

ERROR RATES FOR BINARY SYSTEMS

$$\text{prob}(\text{error} | \gamma_b) = \frac{1}{2} \exp(-\alpha \gamma_b), \quad \begin{cases} \alpha = 1/2 & \text{for noncoherent FSK} \\ \alpha = 1 & \text{for "noncoherent" PSK (DPSK)} \end{cases}$$

$$\text{prob}(\text{error} | \gamma_b) = \frac{1}{2} \text{erfc}(\sqrt{\alpha \gamma_b}), \quad \begin{cases} \alpha = 1/2 & \text{for coherent FSK} \\ \alpha = 1 & \text{for ideal PSK} \end{cases}$$

The distribution of γ_b in a Rayleigh fading environment is

$$p(\gamma_b) = \frac{1}{\gamma_{b0}} \exp\left(-\frac{\gamma_b}{\gamma_{b0}}\right)$$

where γ_{b0} is the average SNR/bit.

$$\text{prob}(\text{error}) \triangleq p = \int_0^{\infty} \text{prob}(\text{error} | \gamma_b) p(\gamma_b) d\gamma_b$$

$$p = \frac{1}{2(1 + \alpha \gamma_{b0})}, \text{ for noncoherent detection}$$

$$p = \frac{1}{2 \left(1 - \sqrt{1 + \frac{1}{\alpha \gamma_{b0}}} \right)}, \text{ for coherent detection.}$$

PROBABILITY OF ERRORS IN A DATA STREAM

$$p(N, m) = \binom{N}{m} (1 - p)^{N-m} p^m$$

where

$$\binom{N}{m} = \frac{N!}{(N-m)! m!}$$

$$P_{eM} = 1 - p(N,0) = 1 - (1-p)^N \quad \text{prob. of error in message.}$$

$$P_f = (1-p)^{N-d} p^d \quad \text{falsely recognizable word.}$$

IMPROVING THE PERFORMANCE OF DIGITAL TRANSMISSION

- Diversity
- Error Detecting and Correcting Codes
- Multiple Transmission
- Interleaving
- Automatic Repeat Request
- Adaptive Equalization

DIVERSITY AND DIGITAL TRANSMISSION

1) Switched Combining: Pure Selection

The distribution of γ_b is

$$p(\gamma_b) = \frac{M}{\gamma_{b0}} \left[1 - \exp\left(-\frac{\gamma_b}{\gamma_{b0}}\right) \right]^{M-1} \exp\left(-\frac{\gamma_b}{\gamma_{b0}}\right)$$

1a) Noncoherent Detection $p = \int_0^{\infty} \text{prob(error} | \gamma_b) p(\gamma_b) d\gamma_b$

$$\text{prob(error)} \stackrel{\Delta}{=} p = \frac{M!}{2 \prod_{i=1}^M (i + \alpha \gamma_{b0})}$$

1b) Coherent Detection Does NOT require coherent phase reference
It is of no use.

2) Switched Combining: Threshold Selection

The distribution of γ_b is

$$p(\gamma_b) = \begin{cases} (1+q) \left[1 - \exp(-\gamma_b/\gamma_{b0}) \right] & , \gamma_b \geq \gamma_T \\ q \left[1 - \exp(-\gamma_b/\gamma_{b0}) \right] & , \gamma_b < \gamma_T \end{cases}$$

where $q = 1 - \exp(-\gamma_T/\gamma_{b0})$ and γ_T is SNR threshold level.

2a) Noncoherent Detection

$$\text{prob(error)} \triangleq p = \int_0^{\gamma_T} \text{prob(error} | \gamma_b) p(\gamma_b) d\gamma_b + \int_{\gamma_T}^{\infty} \text{prob(error} | \gamma_b) p(\gamma_b) d\gamma_b$$

$$p = \frac{q + (1-q) \exp(-\alpha \gamma_T)}{2(1 + \gamma_{b0})}$$

2b) Coherent Detection DOES NOT REQUIRE coherent phase reference
Not applicable (see item 1b). Technique of no use.

3) Gain Combining: Maximal Ratio

The distribution of γ_b is

$$p(\gamma_b) = \frac{\gamma_b^{M-1} \exp(-\gamma_b/\gamma_{b0})}{\gamma_{b0}^M (M-1)!}$$

3a) Noncoherent Detection $p = \int_0^{\infty} \text{prob(error} | \gamma_b) p(\gamma_b) d\gamma_b$

$$\text{prob(error)} \triangleq p = \frac{1}{2(1 + \alpha \gamma_{b0})^M}$$

3b) Coherent Detection Using the leading term (low SNR, low BER).

$$p(\gamma_b) = \frac{\gamma_b^{M-1}}{\gamma_{b0}^M (M-1)!}$$

$$p = \int_0^{\infty} \text{prob(error} | \gamma_b) p(\gamma_b) d\gamma_b$$

$$\text{prob(error)} \triangleq p = \frac{(M-1/2)!}{2\sqrt{\pi} (\alpha \gamma_{b0})^M M!}$$

where $(\cdot)!$ is the gamma function. In this particular case

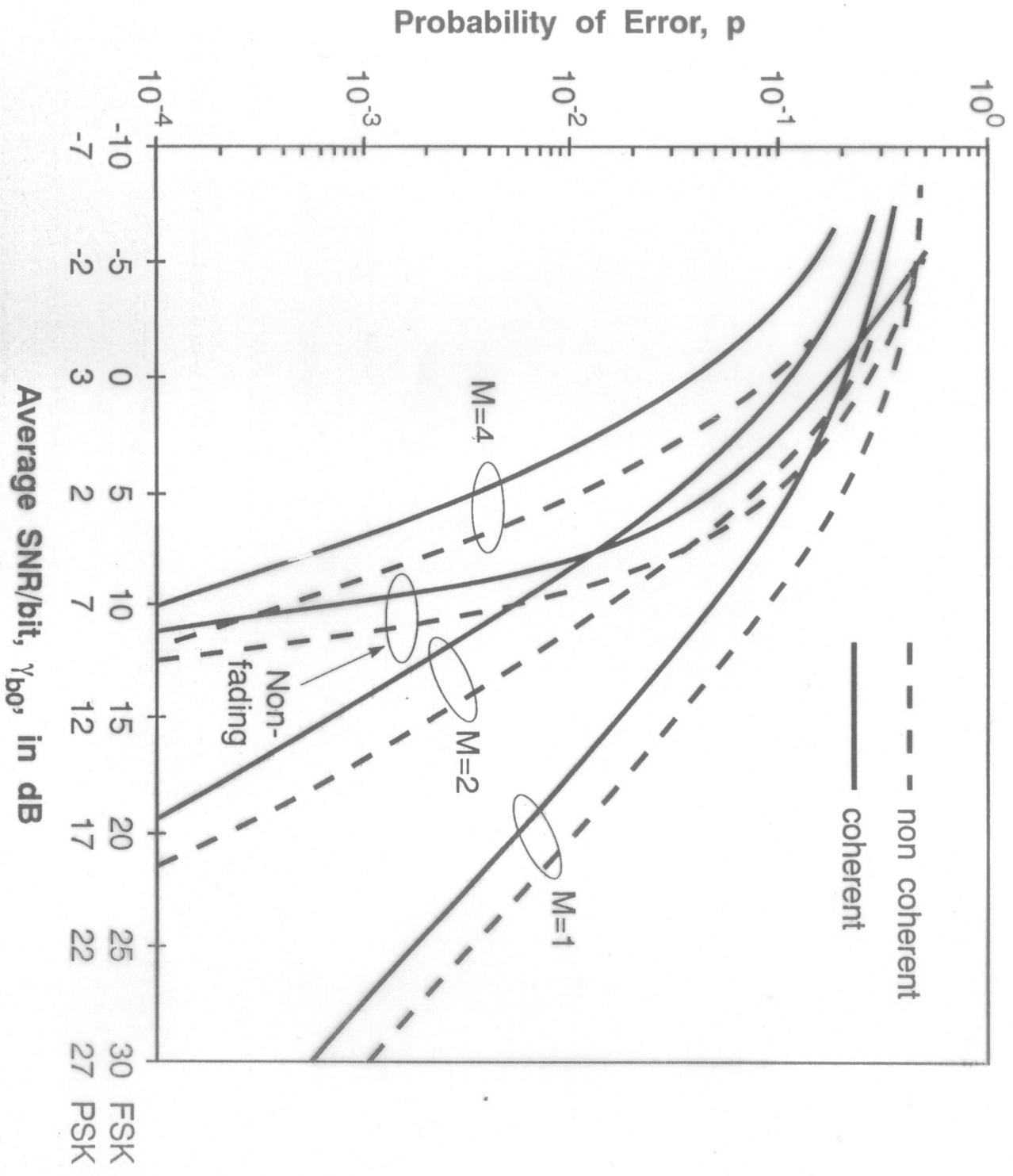


FIGURE 1 1508

$$\left(M - \frac{1}{2}\right)! = \frac{1.3.5.7 \dots (2M - 1)}{2^M} \sqrt{\pi}$$

4) Gain Combining: Equal Gain Differ from Max. Ratio by a factor
 4a) Noncoherent Detection $(M/2)^M \sqrt{\pi} / (M - \frac{1}{2})!$

$$\text{prob(error)} \triangleq p = \frac{(M/2)^M \sqrt{\pi}}{2(M - 1/2)!} \frac{1}{(1 + \alpha \gamma_{b0})^M}$$

4b) Coherent Detection Same reasoning.

$$\text{prob(error)} \triangleq p = \frac{(M/2)^M}{2(\alpha \gamma_{b0})^M M!}$$

ERROR DETECTING AND CORRECTING CODES

$$P_{eM} = 1 - \sum_{m=0}^t p(N,m)$$

Code $A(n, k)$
 n : codeword
 k : information
 $n - k$: redundancy
 $r = k/n$
 $t = \frac{d-1}{2}$; $\gamma_{b0} \times \frac{k}{n}$

MULTIPLE TRANSMISSION

$$p' = \sum_{i = \frac{s+1}{2}}^s \binom{s}{i} p^i (1-p)^{s-i}$$

$$p(N,m) = \binom{N}{m} (1-p')^{N-m} p'^m$$

$$P_{eM} = 1 - \sum_{m=0}^t p(N,m)$$

INTERLEAVING

Its basic principle is to spread the code word, conveniently positioning the bits one away from another, so that they experience independent fading.

Error Detecting and Correcting Codes

$A(n, k)$

n : code word

k : information

$n-k$: redundancy

$$r = k/n$$

$$t = \frac{d_{\min} - 1}{2}$$

Ex: Golay (23, 12), $d_{\min} = 7$

To keep same power $SNR = r SNR_0$

$$\therefore \gamma_{\text{coded}} = \frac{k}{n} \gamma_{\text{bo}}$$

Examples:

Information 12 bits

Shortened Hamming (17, 12) $d_{\min} = 3$

$$N = 17$$

$$t = 1$$

$$r = 12/17$$

Golay (23, 12) $d_{\min} = 7$

$$N = 23$$

$$t = 3$$

$$r = 12/23$$

$$P_{\text{em}} = 1 - \sum_{m=0}^t p(N, m) ; p(N, m) = \binom{N}{m} (1-p)^{N-m} p^m$$

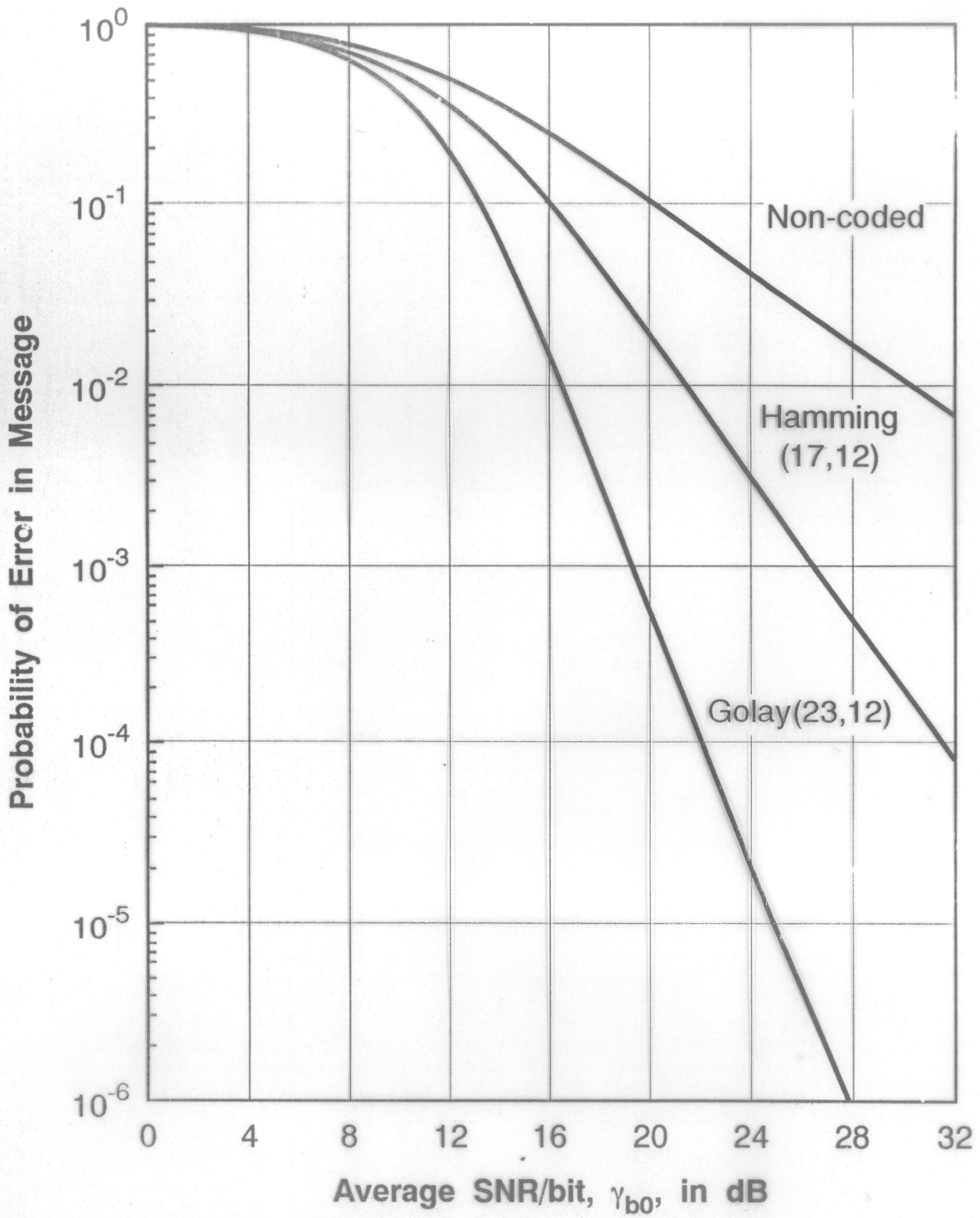


FIG6-2 150%

MULTIPLE TRANSMISSION

Repetition Code (s, t) ; $d_{\min} = s$; $t = \frac{s-1}{2}$

$$\text{rate} = 1/s$$

$(s+1)/2$ - out-of- s

Example $(3, 1)$: 2 out of 3 corrects 1

$(5, 1)$: 3 out of 5 corrects 2

$$p' = \sum_{i=\frac{s+1}{2}}^s \binom{s}{i} p^i (1-p)^{s-i}$$

$$p(N, m) = \binom{N}{m} (1-p')^{N-m} p'^m$$

$$\gamma_{\text{b coded}} = \frac{1}{s} \gamma_{\text{b0}}$$

$$p_{\text{em}} = 1 - p(N, 0)$$

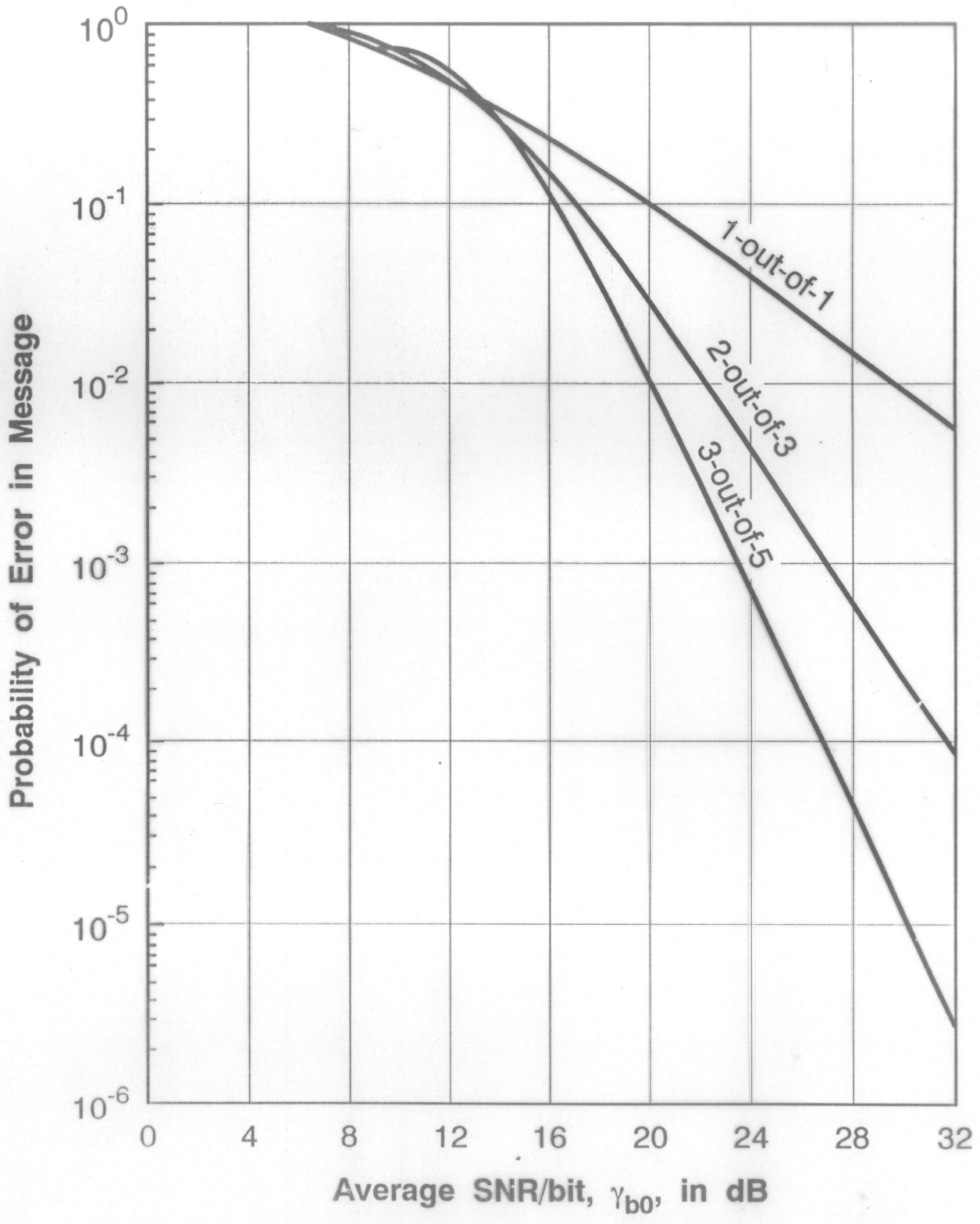


FIG6-3 150%

AUTOMATIC REPEAT REQUEST

Let p_{eM} be the probability of error in message. Then the time to transmit a set of messages is increased by $1/(1 - p_{eM})$, whereas the throughput is reduced by $(1 - p_{eM})$.

ADAPTIVE EQUALIZATION

Equalization is the compensation for phase and amplitude distortions of the signals using the telephone channel.

Stationary environment

Non stationary (real time) : combat fading, intersymbol interference (ISI)

COMPARATIVE PERFORMANCE AND COMBINED TECHNIQUES

- 1) *Diversity and Coding*
- 2) *Diversity and Majority Voting*
- 3) *Coding and Majority Voting*
- 4) *Diversity and Coding and Majority Voting*

CHOICE OF CODE

Capture effect

$$20 \log(R/\sqrt{2} \sigma) \geq T$$

$$R_c = \sqrt{2\pi} f_m (R/\sqrt{2} \sigma) \exp\left[-(R/\sqrt{2} \sigma)^2\right]$$

$$\tau = \frac{1}{\sqrt{2\pi} f_m (R/\sqrt{2} \sigma)} \left\{ \exp\left[(R/\sqrt{2} \sigma)^2\right] - 1 \right\}$$

Transmission rate : z bits/s.

Mean time between crossings : $1/R_c$

Mean number bits : z/R_c .

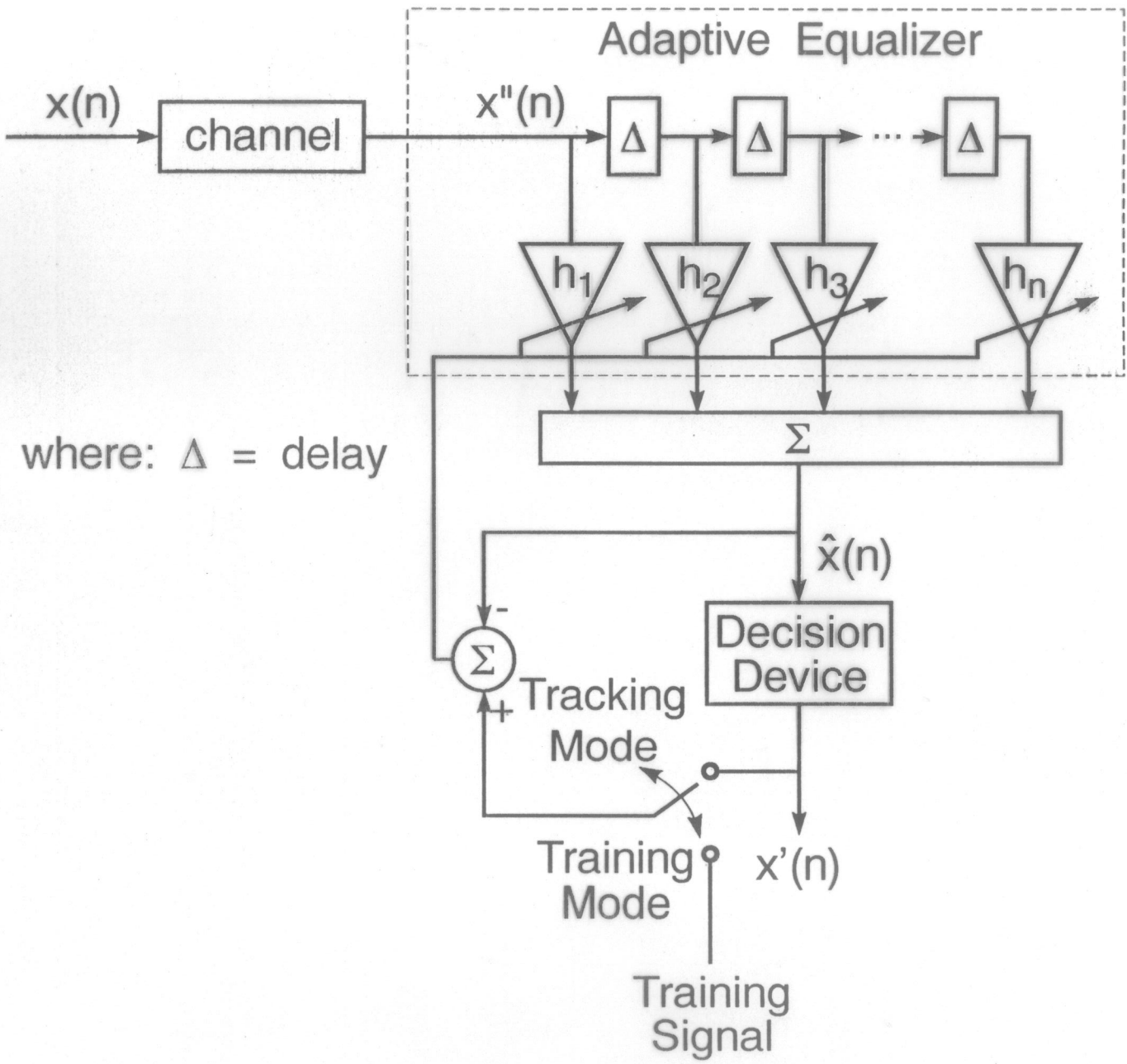


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Diversity + Coding

$$P_{em} = 1 - \sum_{m=0}^t p(N, m)$$

$$p(N, m) = \binom{N}{m} (1-p)^{N-m} p^m$$

$$p = \int_0^{\infty} \text{prob}(\text{error} | R_b) p(R_b) dR_b$$

$p(R_b)$ given by diversity combining method

Diversity + Majority Voting

$$p' = \sum_{i=\frac{s+1}{2}}^s \binom{s}{i} p^i (1-p)^{s-i}$$

$$P_{em} = 1 - p(N, 0)$$

$$p(N, m) = \binom{N}{m} (1-p')^{N-m} p'^m$$

$$p = \int_0^{\infty} \text{prob}(\text{error} | R_b) p(R_b) dR_b$$

$p(R_b)$ given by Div-combining.

Coding + Majority Voting

$$p' = \sum_{i=\frac{s+t}{2}}^s \binom{s}{i} p^i (1-p)^{s-i}$$

$$p(N, m) = \binom{N}{m} (1-p')^{N-m} p'^m$$

$$P_{em} = 1 - \sum_{m=0}^t p(N, m) \quad ; \quad \text{rate} = \frac{k}{ms}$$

Coding + Majority Voting + Diversity

$$p' = \dots$$

$$p(N, m) = \dots$$

$$p = \int_0^{\infty} \text{prob}(\text{error} | r_b) p(r_b) dr_b$$

$p(r_b)$ given by diversity-combining.

$$\text{rate} : \frac{k}{ms}$$

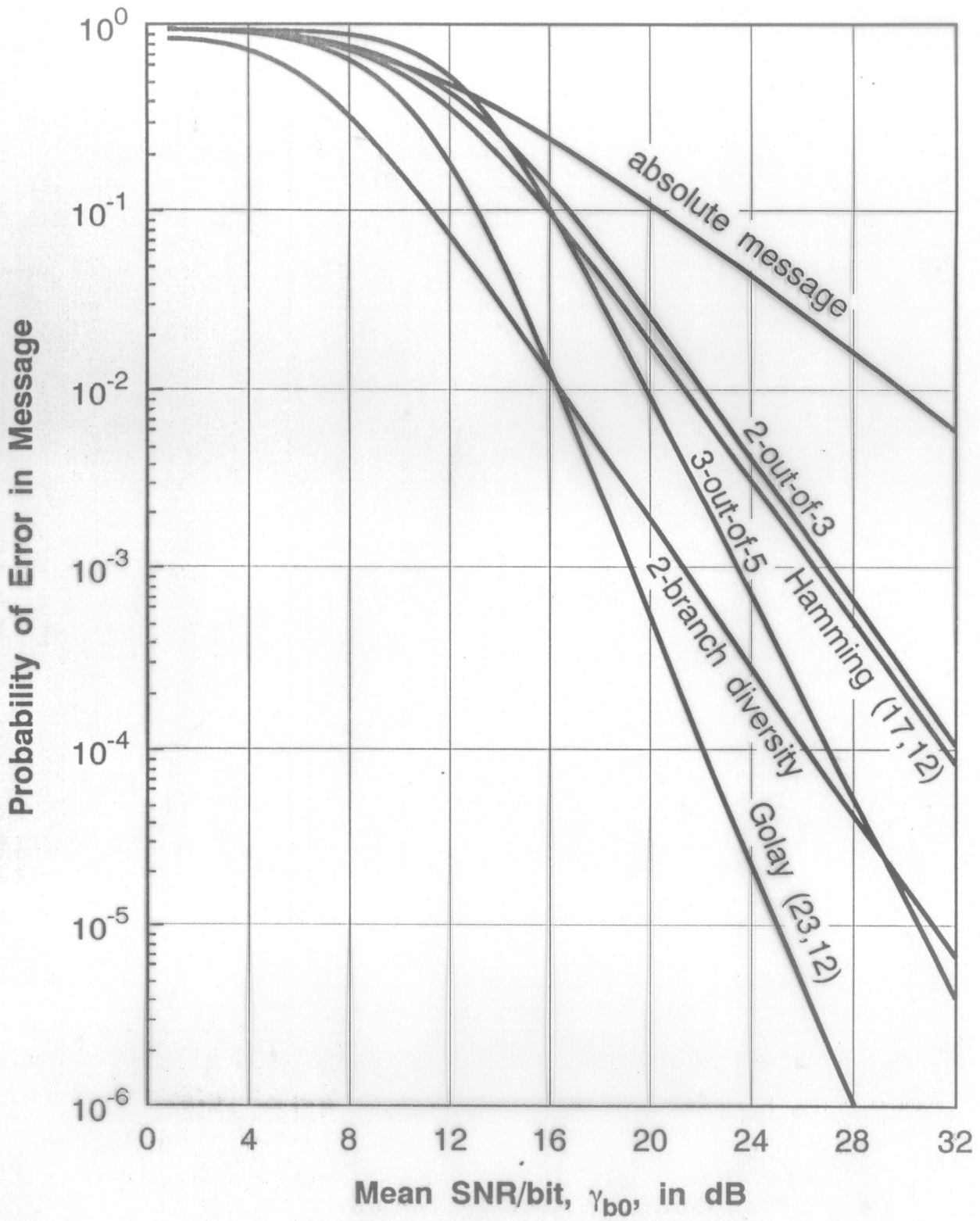


FIG6-5 150%

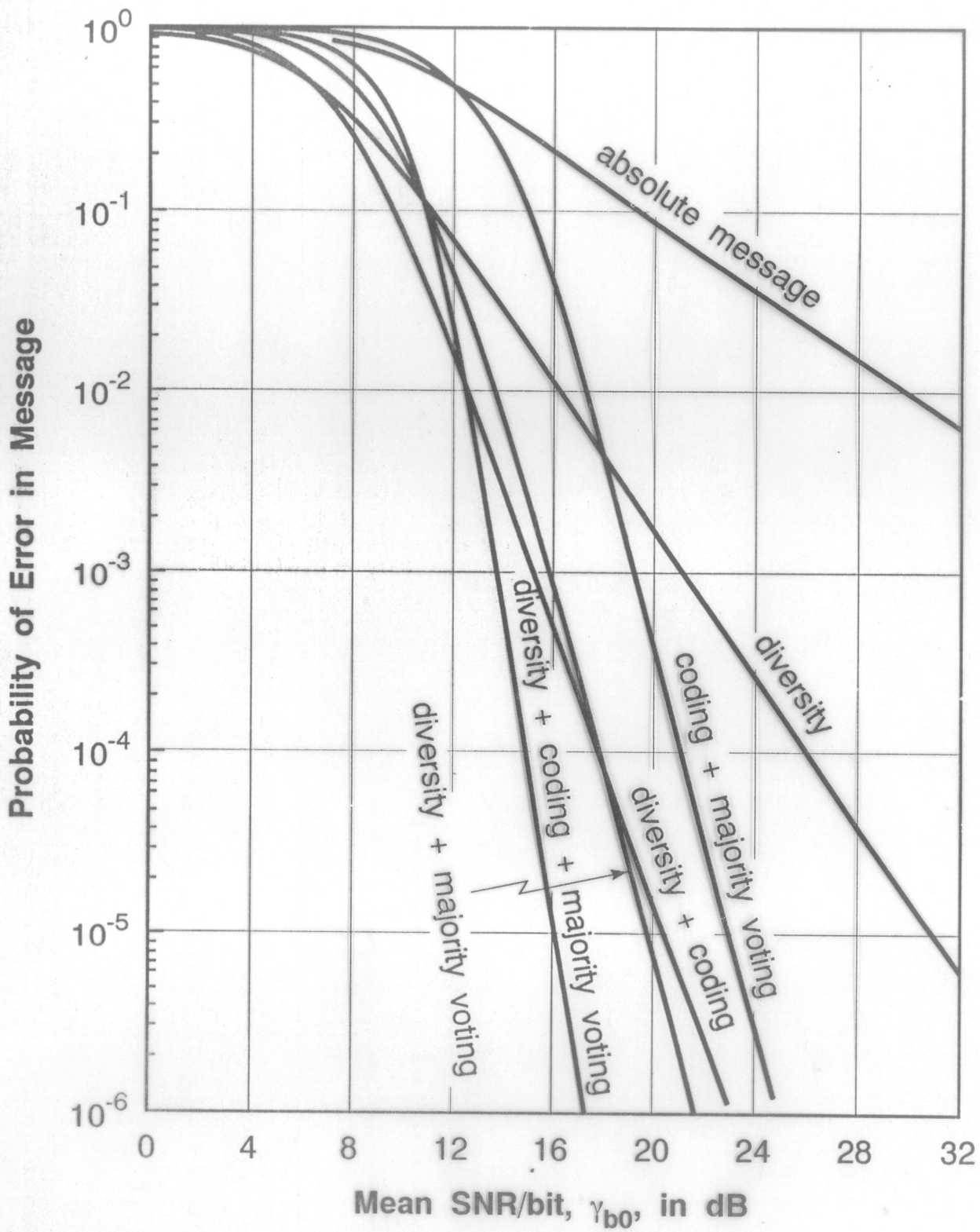


FIG 6-6 150%